

INSTALL GUIDE

Step 1. You need to find the community folder of your simulator. Unfortunately this can be different depending on what version of the game you have bought, and if you have chosen to install into a different folder. The default installation paths are below.

- For the Windows Store install:

C:\Users\[Your User Name]\AppData\Local\Packages\
Microsoft.FlightSimulator_8wekyb3d8bbwe\LocalCache\Packages\

- For the Steam install:

C:\Users\[Your User
Name]\AppData\Local\Packages\Microsoft.FlightDashboard_8wekyb3d8bbwe\Local
Cache\Packages\

OR

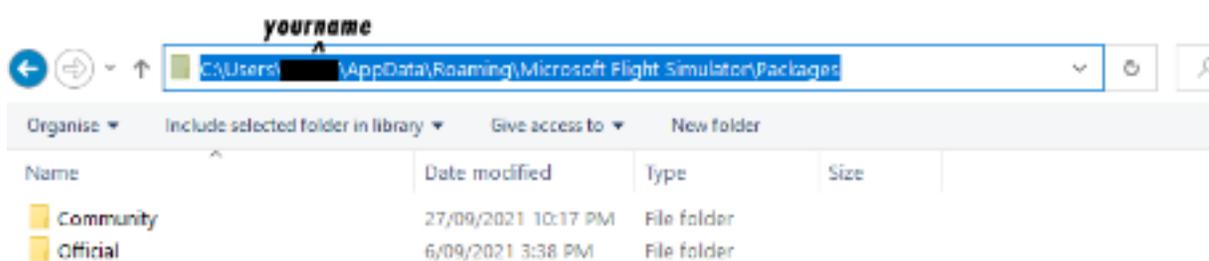
C:\Users\[Your User Name]\AppData\Roaming\Microsoft Flight Simulator\Packages

Important: Windows 10 by default hides the "AppData" folder, so you will have to go to "View" in the menu of File Explorer, and select "Hidden items" so as to see it.

- For the Custom install:

If you happened to use a custom location for your Flight Simulator installation, then proceed there.

Example : D:\Flight Simulator\Community\

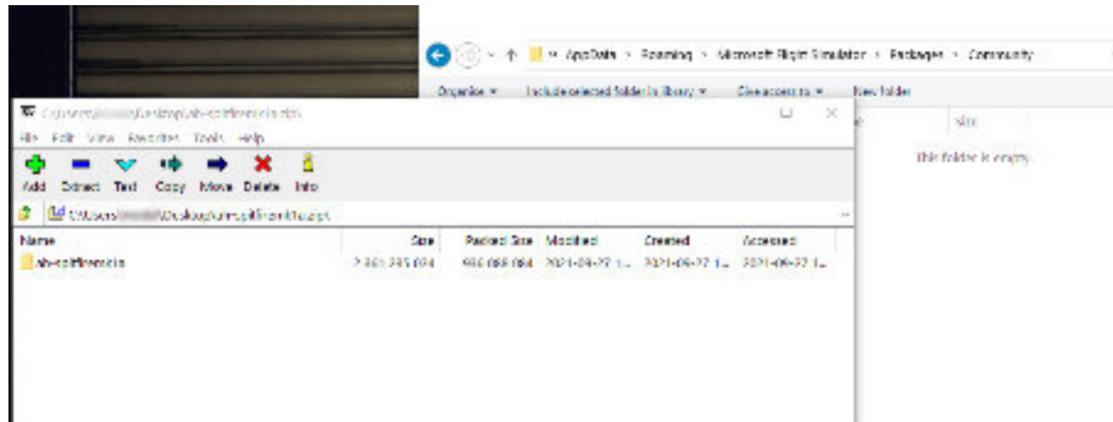


Picture : This is the default directory made by steam and the game. Of importance is the 2 different folders. We install into the community folder. Open the community folder now.

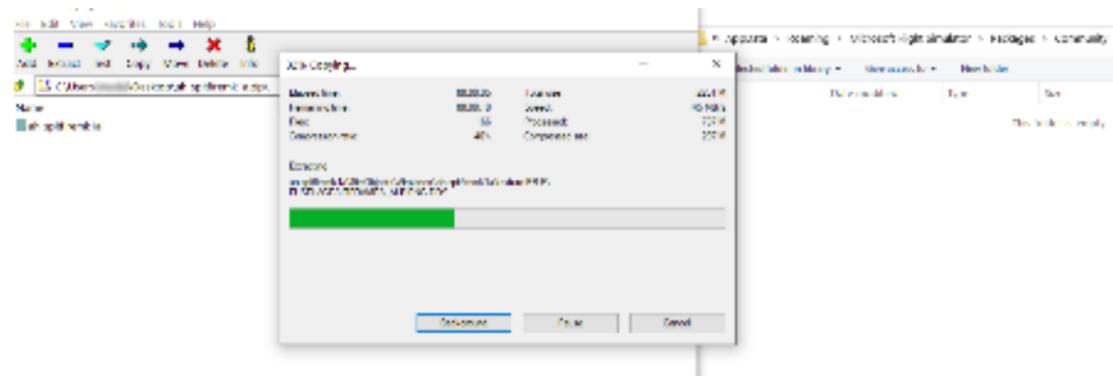
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Step 2. Unzip the zip to the community folder. It should be in a folder called the name of the add-on

In the following screenshots we are using 7Zip but this will work with ANY unzipping software (Spitfire Mk1A is being used in this case)



Picture : With the window open we will drag the ah-spitfiremk1a into the community folder.

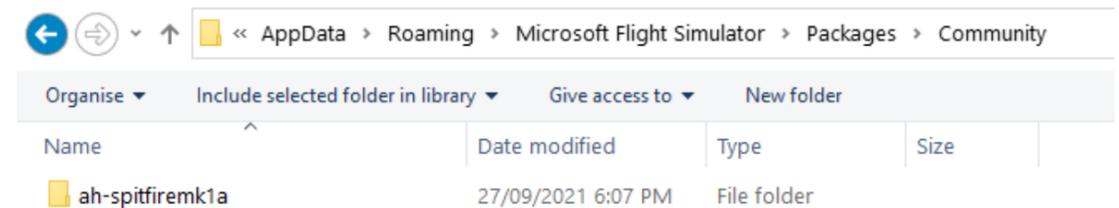


Picture : Copying into the folder.

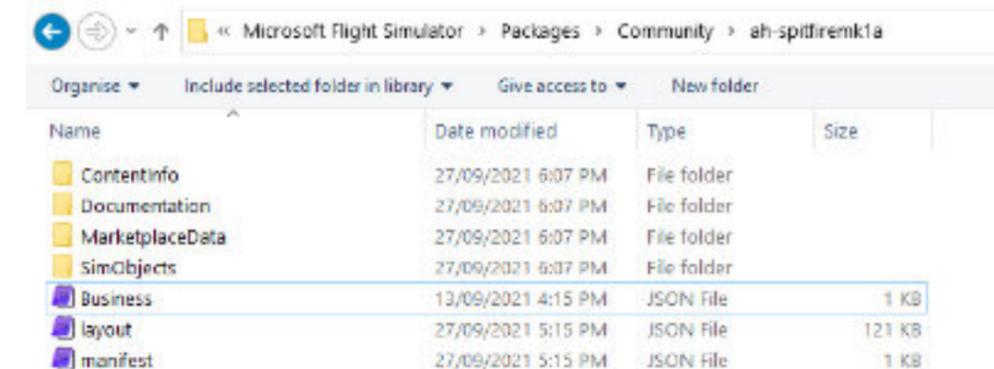
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Step 2 continued

Once the folder is copied into your community folder it should look something like this.



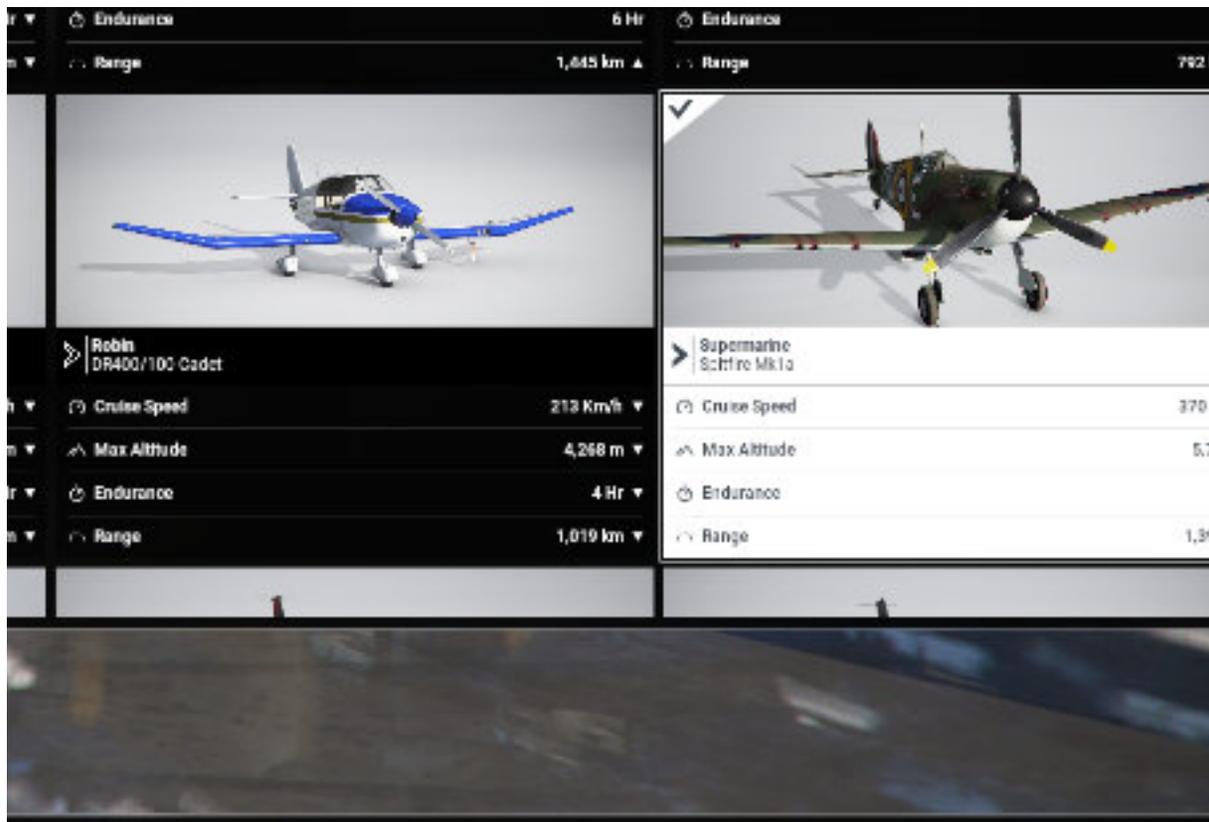
Picture : My community folder is completely empty hence the only folder is in fact the addon that we have just installed.



Picture : If you double click the folder from the previous sub step. You will be presented with a folder structure like the picture above. Please note that if you dont see this then you need to make sure that the folder structure exactly copies this. Take note of the explorer address bar and the folder that we are in. If you icons dont match mine that is ok. I use a different notepad. Of importance is that the files exist. Also please note that as the game is updated this folder list may change but the 3 json files and at least the contentinfo and simobjects folder must be present

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Step 3. Start the game and select the add-on and go flying!



We hope this little guide helps in installing our add-on into your game. Please note that if you have a custom installation or have moved your community folder in any way then the expectation is that you will understand the choices and this guide probably won't be of any use to you!

If you still require some assistance please don't hesitate to contact us at

help@aeroplaneheaven.com

The Aeroplane Heaven team